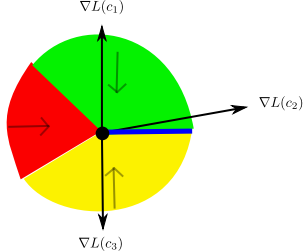
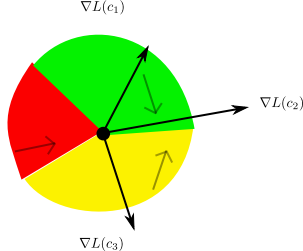


Balanced



Semi-balanced



Unbalanced